

THE THINGS WE BECOME

HUNTER PLAYSHEET

NAME _____

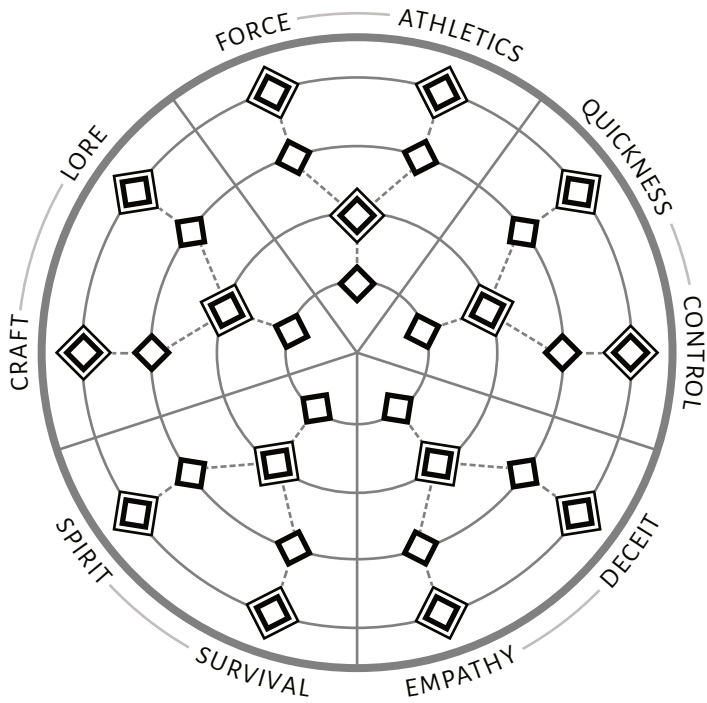
RANK _____

SIGIL _____

LOOK _____

BELIEFS _____

GIFTS OF THE SHROUD _____



TALENTS _____

HARM & INJURIES

TENACITY

<input type="checkbox"/>	Light	☾☾☾
<input type="checkbox"/>	Moderate	☾☾ -1
<input type="checkbox"/>	Severe	☾ -2
<input type="checkbox"/>	Mortal	☾

HARM DICE

D4	D6	D8	D10	D12
●	◀●	◀●◀●	◀●◀●◀●	◀●◀●◀●◀●

THE ENCLAVE |

THE LODGE |

THE SHROUD |

+1 once per session

RELATIONSHIPS _____

GEAR & RELICS

Used

Broken

Used

Broken

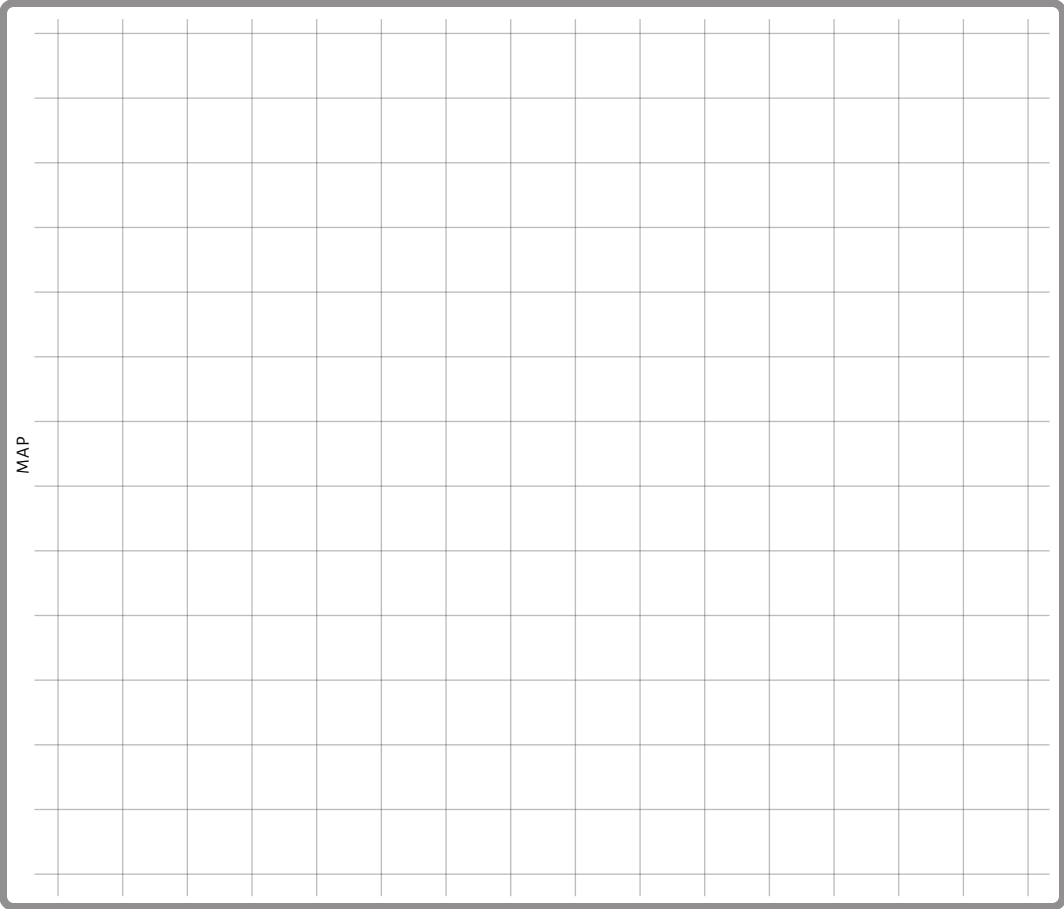
Used

Broken

THE THINGS WE BECOME

ENCLAVE PLAYSHEET

MAP



NAME _____

ASPECTS *A light in the darkness*

BOONS _____

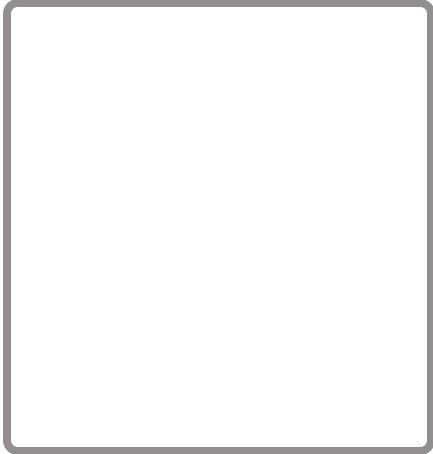
CHALLENGES _____ □ □ □ □ □

_____ □ □ □ □ □

_____ □ □ □ □ □

_____ □ □ □ □ □

NOTABLE SURVIVORS _____



THE THINGS WE BECOME

LODGE PLAYSHEET

RITUALS

NAME

Honoured traditions

ASPECTS

WARDENS

THE DIVIDE

NOTABLE HUNTERS

THE FALLEN

ASPECTS

Teeming with life

Ruins of the old world

THE THINGS WE BECOME

SHROUD PLAYSHEET

The AWAKENING

RANK 7

- Emergence
- Renewal
- Expansion
- Reproduction
- Multiplicity

SEASON MARKS

CHALLENGES

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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The SURGE

RANK 9

- Aggression
- Consumption
- Conflict
- Infection
- Domination

SEASON MARKS

CHALLENGES

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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The UNVEILING

RANK 8

- Unearthing
- Exploration
- Potentiality
- Discovery
- Ruin

SEASON MARKS

CHALLENGES

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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The DREAM

RANK 9

- Mystery
- Shadows
- Illusions
- Transcendence
- The Spirit Realm

SEASON MARKS

CHALLENGES

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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